

9. FLAG SIGNALS

9.1. Green Flag

- 9.1.a. Used by the starter to start all track sessions and by corner marshals to indicate that the track is clear. Some races may be started by using a light system.

9.2. Yellow Flag

- 9.2.a. Any yellow flag is a signal of danger of any nature at or beyond the station displaying the flag.
- 9.2.b. Motionless: Take care, danger, slow down. No passing from the flag until past the emergency area. Note: A driver may encounter several yellow flags before reaching the emergency area. The requirements are the same, slow down, no passing.
- 9.2.c. Waved: Great danger, slow down, be prepared to stop. No passing from the yellow flag until completely past the emergency area(s). Note: At an emergency area, there may be multiple cars involved in an incident. It is the driver's responsibility to not pass until fully past the emergency area(s).
- 9.2.d. Double Waived Yellow. Extreme danger, slow down, no passing, be prepared to stop if necessary. Denotes extreme danger with either complete or partial blockage of the track. This signifies the highest level of danger that can be displayed from the flag station without authorization from race control.
- 9.2.e. Full Course Yellow: Great danger, slow down, no passing, be prepared to get into single file behind the pace car. Full course yellows are indicated by the display of two stationary yellow flags together, held vertically.
- 9.2.f. Two Stations Working Together: When one station is displaying a single waved flag, the preceding station may be displaying a single stationary/standing flag. When one station is displaying double waved flags, the preceding station may be displaying double stationary/standing flags. The purpose of this procedure is to advise drivers of upcoming situations around the race course.

9.3. Red Flag at Start/Finish and At All Posts

- 9.3.a. Should a decision be made to stop any track session, including a race, because of an accident or an incident, a red flag will be waved at the start/finish line and simultaneously each corner post will wave a red flag.
- 9.3.b. It is the responsibility of all drivers to stop as soon as it is safe to do so in a controlled manner at or as near the edge of the running surface as possible. Turn off engine. Drivers will remain in their cars and await instruction from a race official before proceeding.
- 9.3.c. If instructed to go to the pit lane, cars entering the pits must stay in single file in the pit lane away from the working area. If during a race session, no work or service shall be performed on any cars except under the direction of the steward.

9.4. Black Flag With "All" Displayed

- 9.4.a. Informs the driver that a track session has been halted. Drivers shall slow down immediately, no passing and proceed to the pits.
- 9.4.b. Cars entering the pits must remain in single file and stop in the pit lane away from the working area. If during a qualifying or race session, no work or service shall be performed on any cars until after the track has been reopened, except under the direction of the steward.

9.5. Blue Flag

- 9.5.a. Motionless: Another competitor is following very closely.
- 9.5.b. Waved: A faster competitor is trying to overtake.

9.6. Yellow Flag with Red Stripes

- 9.6.a. Advise the drivers to take care. Used to indicate a slippery surface such as the presence of oil, water and/or debris on the racing surface.

9.7. White Flag

- 9.7.a. Motionless: Informs drivers that a vehicle traveling at a much slower speed than the competing cars is on the track. The slow moving vehicle might be an ambulance, service vehicle or slow moving race car.
- 9.7.b. Waved: This flag is used to indicate that there is a much slower vehicle on the section of the track controlled by that flag station.

9.8. Diagonal Black And White Flag with Car Number Displayed

- 9.8.a. Warns the driver of unsportsmanlike or unsafe conduct and that a penalty may be pending. Flag will only be shown once to any competitor as a warning. Any subsequent infractions will be dealt with using the black flag.

9.9. Black Flag with Car Number Displayed

- 9.9.a. Informs the driver to complete the current lap and stop for consultation in pit lane or at a location previously designated by the steward.

9.10. Black Flag with an Orange Disk with Car Number Displayed

- 9.10.a. Informs the driver of a mechanical problem likely to cause danger and to reduce speed and stop in pit lane for consultation at a location previously designated by the steward.

9.11. Checkered Flag

- 9.11.a. Used by the starter to cease all track sessions. The first driver to receive this flag during a race is in most cases the winner. Racing must stop and all drivers must slow down, complete one more lap and return to the paddock or other designated area.